

State Gaming Law Mapping

Gaming, Esports & Digital Entertainment

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This guide explains what the tool produces, how to use the output, and what to watch for. The actual output (draft/report) is generated on the tool page.

Background

Produces a state-by-state risk map for a real-money game — which states permit skill-based play, which ban/restrict online real-money gaming, and geo-fencing guidance. Use it to decide where to operate and where to block. For the skill-vs-chance basis use the Skill vs Chance Assessment.

Purpose of this tool & output

Map where your RMG can legally operate

How the output is used

Use it to map where your RMG can legally operate — a state-by-state gaming-law mapping of restrictions and bans.

Important cautions

State online-real-money-gaming laws vary widely and change frequently (bans enacted, challenged, struck down, re-enacted) — the exact current status of each state MUST be verified with specialist gaming lawyers. Operating in a prohibiting state risks prosecution. Geo-fence excluded states. This is a framework, not a current legal map or advice.

Companion documents

- Online Gaming Rules Compliance Guide
- Self-Regulatory Compliance & Registration
- Gaming GST Compliance Guide
- TDS on Winnings Compliance Guide
- Gaming Advertising Compliance Guide
- Gaming Data Privacy & Security Guide

This is AI-assisted guidance. Verify with a qualified professional before any binding decision. Fees, authorities and processes vary by state and change over time — confirm with your state authority.